

VISUAL DEPARTURE CHART

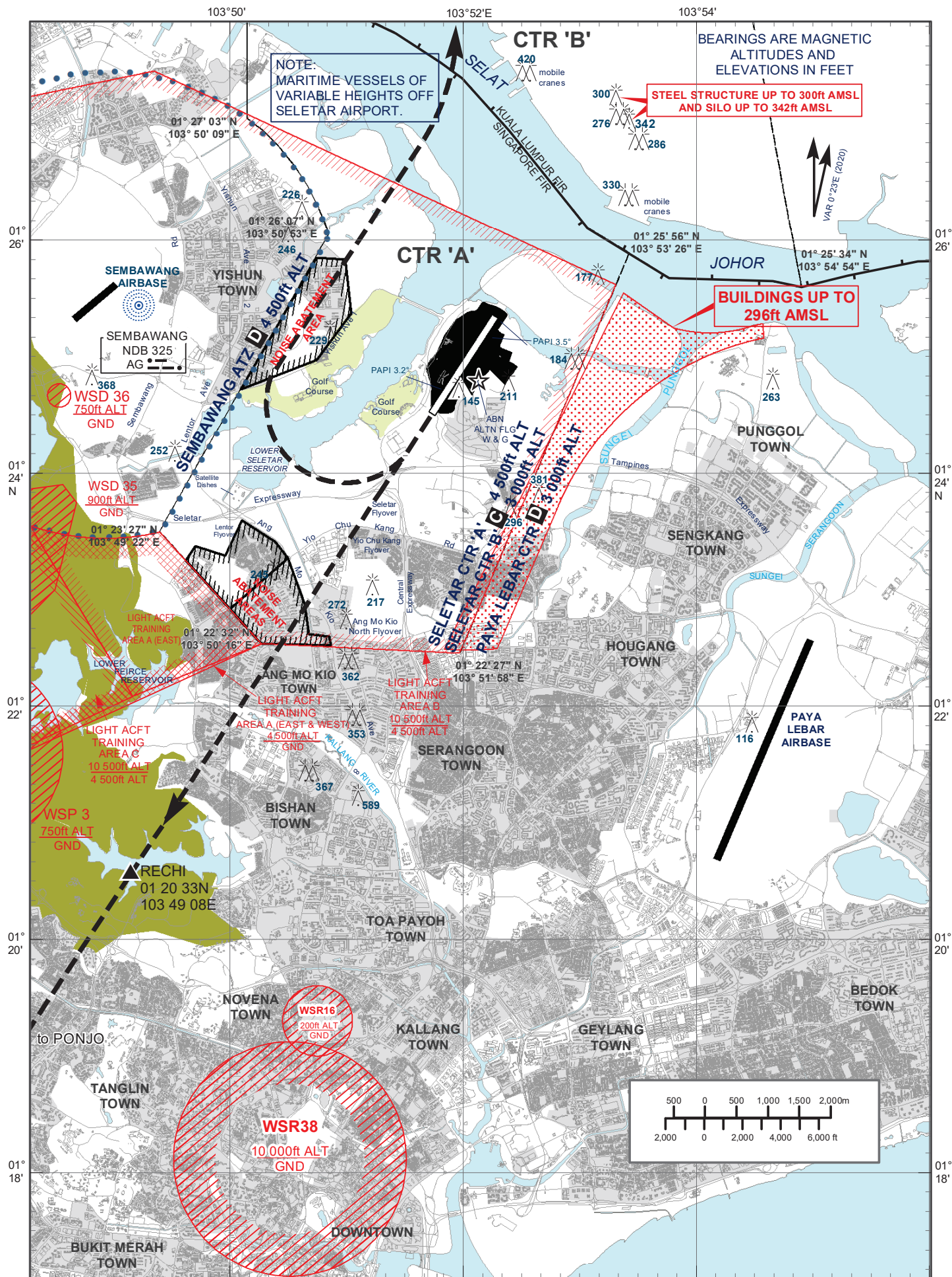
AD ELEV 46 ft

ATIS AP ID-WSSL
128.425

APP 124.05
TWR 118.45
270.4

SINGAPORE/SELETAR

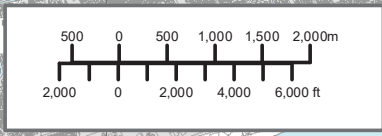
RWY 21



NOTE: MARITIME VESSELS OF VARIABLE HEIGHTS OFF SELETAR AIRPORT.

STEEL STRUCTURE UP TO 300ft AMSL AND SILO UP TO 342ft AMSL

BUILDINGS UP TO 296ft AMSL




ADVISORY DEPARTURE PROCEDURES FOR RUNWAY 21

On departure, pilots can expect to climb to an initial altitude clearance by ATC. Pilots of fixed-wing aircraft navigating to OMKOM can expect to turn right to join the circuit till end of downwind and then expect a radar heading to leave Seletar CTR. Where a radar heading is not given, pilots shall navigate to RECHI-PONJO-SJ, or navigate to OMKOM in accordance with their ATC clearance.

Pilots of rotary-wing aircraft can expect to turn left after departure to join the helicopter circuit pattern till end of downwind. Thereafter, they can expect further en-route clearance.

CAUTION

- a) Pilots are required to keep clear of Sembawang ATZ. Turns should therefore be kept within Seletar CTR.
- b) Pilots of fixed-wing aircraft should not fly to the east of the runway. This is to keep clear of tall buildings up to 296ft AMSL there. Pilots should have all relevant obstacles in sight, including the steel structure 300ft AMSL and SILO 342ft AMSL 2nm north of the airfield.
- c) When cleared via RECHI-PONJO-SJ, pilots shall not deviate from the clearance unless approved by ATC. This is due to the proximity of WSR38 which is Permanently active from Ground to 10,000ft.
- d) Pilots shall maintain a speed of not more than 185KTS until passing PONJO to mitigate risk of encroaching into WSD4.
- e)  Minimum altitudes apply over noise abatement areas (WSSL AD 2.21). Aircraft types which are unable to safely manoeuvre clear of the noise abatement areas are not allowed to operate at Seletar Airport.
- f) When cleared via OMKOM, pilots shall maintain a speed of not more 185KTS until established on the downwind leg to mitigate risk of encroaching into Sembawang ATZ.